

Lazarina Bogoeva. THE GAME AS A TOOL FOR CREATING INITIAL ASTRONOMICAL NOTIONS AT CHILDREN TO FIRST GRADE

In this paper is presented a new tool for establishing the initial astronomical notions in children up to first grade. Emphasizing the causes and the need of establishing initial notions in this age group. As a key element of the tool, children's game is considered in more details. The main elements are briefly described in the proposed tools: manual book, multimedia CD, methodological guidance, as it has been analyzed the importance and role of children's game. Three examples of plan schemes for implementation of children's games are proposed ("Let's play the solar system", "Day, night and seasons" and "Moon phases"). The article ends with a summary analysis of the results and the level of achievement of the set aims.

Keywords: physics, astronomy, children, game

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